Tick once completed!

## MEGAACTIV KING PIN

Players - Any number! Equipment - 10 small objects and some that can be rolled! Space - Anywhere, any size!

 Each player will need I soft object to roll and be stood next to each other in a chosen rolling zone.
IO small objects (the pins) need to be placed in a group 5 strides away from the rolling zone.
Players alternate rolling their soft object, trying to knock over as many pins as they can each turn.
If they hit any pins, they count how many they hit and stack them back up. If they miss, they pick up their soft object and the next player has their turn.
Players have 5 turns each, adding to their score ach turn. The player with the highest score after 5 turns wins!

## **GAME BOOSTS**

Increase or decrease: size of the pins, distance from the rolling zone, number of pins, and size of rolling object! I player: record how many points you get each game can you beat your highest score?! Do it in teams if there are enough players! Have a tournament if there are more than 2 players!









