







# Maths Games

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On this sheet you will find lots of maths games for you to try at home. You do not need lots of resources to play these games apart from dice.



### Maths Hangman

Instead of a word, create a calculation:

Eg 34 + 89 = 123

For every incorrect digit or sign, draw an agreed picture. If you don't want to use a hangman, use a different drawing like a beetle or other animal.

You could extend the game to include a decimal point and Year 6 could even use brackets for BODMAS!

## Single Digit

Players roll a die and take it in turns to add the number rolled to the running total.

Try:

 Starting at 100 and subtracting the number;

twinkl

www.twinkl.co.

 Using two dice and adding or subtracting the total from the running total.

#### Odds and Evens

Draw a noughts and crosses grid.

One player / team has odd numbers and writes in red (1, 3, 5, 7, 9) and the other player / team has even numbers and writes in blue (2, 4, 6, 8, 10). Other colours could be used.

Each player/team takes it in turns to write one of their own numbers in a space on the grid. (Numbers can be used more than once).

The aim of the game is to complete a line with a total of 15. Winning lines can be vertical, horizontal or diagonal. Try other totals. Use tens instead of ones and a total of 150.

### What's my Number?

One player chooses a number between 0 and 100. Other players take it in turns to ask questions to establish what the number is. Questions must have a yes or no answer. Eg - is it a square number? Is it a prime number? Is your number even / odd? Is the number less than 50?

You could limit the number of questions asked such as 20. Try larger numbers for older children.

